

BG-AP-1, BG-AP-2, BG-AP-4

High Water & Alarm Panels

SPEC SHEET



OVERVIEW

BG-AP-1 (High Water Alarm)

The BG-AP-1 High Water Alarm Panel is a convenient way to be alerted of a high water detection event in your vessel. The BG-AP-1 features 1 visual alarm light and 1 audible 97 dB alarm speaker. The operating voltage of the BG-AP-1 is 9-36 Vdc. The BG-AP-1 also comes with optional mute switch terminals. The BG-AP-1 is easy to integrate into your current high water alarm system with easy terminal connectors for ground and the alarm wire. The BG-AP-1 is compatible with Blue Guard Innovations BG-HW and BG-SWA alarm outputs. The BG-AP-1 comes with four #4 ½" 316 stainless steel mounting screws.

BG-AP-2, BG-AP-4 (Alarm Panel)

The BG-AP-2 and BG-AP-4 Alarm Panels are a convenient way to be alerted of multiple vessel alarms on one centralized panel. The BG-AP-2 features 2 visual alarm lights and 1 audible 97 dB alarm speaker. The operating voltage of the BG-AP-2 and BG-AP-4 is 9-36 Vdc. Both alarm panels come with optional mute switch terminals. The BG-AP-4 features 4 visual alarm lights and 1 audible 97 dB alarm speaker. The BG-AP-2 and BG-AP-4 easily integrate into your current vessels alarms systems with easy terminal connectors for ground and alarm wire(s). The BG-AP-2 and BG-AP-4 are compatible with Blue Guard Innovations BG-HW, BG-SWA, BG-One, and BG-Oil alarm outputs. The BG-AP-2 and BG-AP-4 each comes with four #4 ½" 316 stainless steel mounting screws.

FEATURES

LED Display

BG-AP-1 – 1 Light
BG-AP-2 – 2 Lights
BG-AP-4 – 4 Lights

Audio Alarm

Audible 97 dB alarm, with optional Mute switch terminals

Rear Electrical Board

With detailed labels

Operating Voltage

9 – 36 Vdc

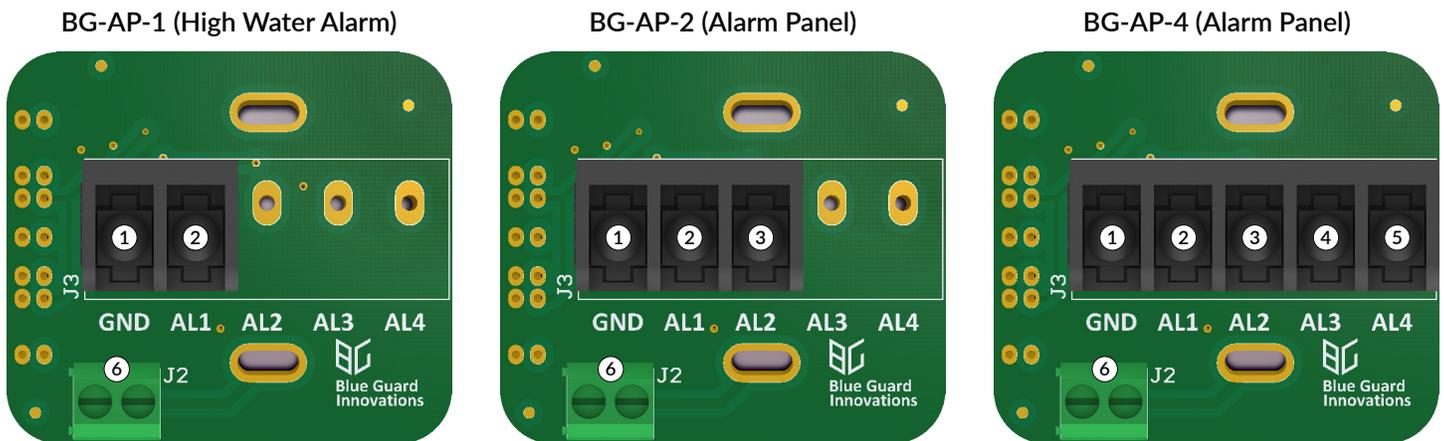
Max Current Draw

-22°F – 158°F / -30°C – 70°C

Dimensions

(W x H x D) – 2.7 in x 2.1 in x 2.0 in

REAR ELECTRICAL BOARD



- ① **GND**
Supply Negative
- ② **AL1**
High Water / Alarm Input 1
- ③ **AL2**
Alarm Input 2
- ④ **AL3**
Alarm Input 3
- ⑤ **AL4**
Alarm Input 4
- ⑥ **MUTE (Optional)**
Optional mute switch terminal